Table 1 Relation between the Creative Principles and the Inventive TRIZ Principles

Inventive TRIZ principles	Creative principles
Connect:	Demarcation:
5. merge, couple	$Connect \leftrightarrow Divide$
20. continuity of a useful action	
24. fitting, intermediate	Connect, combine, continuity, collectively, transparent
38. strong oxidants	
40. composite material	Divide, separate, share, barrier, pause, inert, isolation
Division:	
1. disassemble	
2. separation	
3. local quality	
31. porous materials	
39. neutral atmosphere or inert environment	
8. counterweight	Contrast - Balance:
33. homogeneity	contrast – gradient - equality
12. equipotentiality	
6. universality	Elasticity - Stability:
29. pneumatic and hydraulic	adapt, flexible – stiff, rigid
30. flexible films, foils, and membranes	
16. excessive action	<u>Growth:</u>
21. skipping, quick mode	expansion – compression/shrink/focus
37. thermal expansion	extension (1D) - shrink (1D)
	excess – lack
18. mechanical vibration (resonance)	Periodicity
19. periodical or pulsed action	
32. color change	

Inventive TRIZ principles	Creative principles
9. pre-eliminary anti action	Order:
13. inversion	sequence
22. convert harm to benefit	inversion
	nematic, smectic; irreversible
14. spheroidality, curvatures	Feedback, circular
23. feedback	
25. self-servicing	
9. pre-eliminary anti action	Prepare, planning, forecasting
10. pre-eliminary action	
11. beforehand cushioning	
27. inexpensive short lived object, disposable	Storage - Substitution:
28. substituting a mechanical with an electromagnetic system	(preserve/conserve -
34. discarding & recovering	delete, forget, mistake, failure)
29. apply pneumatic and hydraulic systems	Phase transition
35. changing state, chemical or physical properties	change of material state
36. phase transition	solid – liquid – gaseous – plasma
8. counterweight	Force:
29. apply pneumatic and hydraulic systems	attract – repel
37. thermal expansion	motivation - demotivation
26. copy	Repeat:
	imitate, copy, replicate – mistake
15. dynamics	Motion:
	accelerate – fix, attach – brake
30. flexible films, foils, and membranes	Deformation:
	fold, bent
	form (spherical):
	concave – planar - convex

Hierarchical:
Perspective:
change point of view
expand view - focus
<u>Symmetry – Asymmetry</u>
Recognize:
mask – uncover, discover
<u>Resources – Waste</u> :
energy- waste, material, information
Directionality:
unidirectional – omnidirectional
Dimension:
(3D, 2D, 1D, time)
Rotation:
Crosslink, <u>branching</u> :

Note. Remarks:

- A creative principle contains a synonym (e.g., for discipline-specific languages) and its antonym.
- A hyphen "-" means a switch from one contrast to the other or synonym-antonym, such as "black-grey-white."